

Towards a Proactive Lightweight Serverless Edge Cloud for Internet-of-Things Applications

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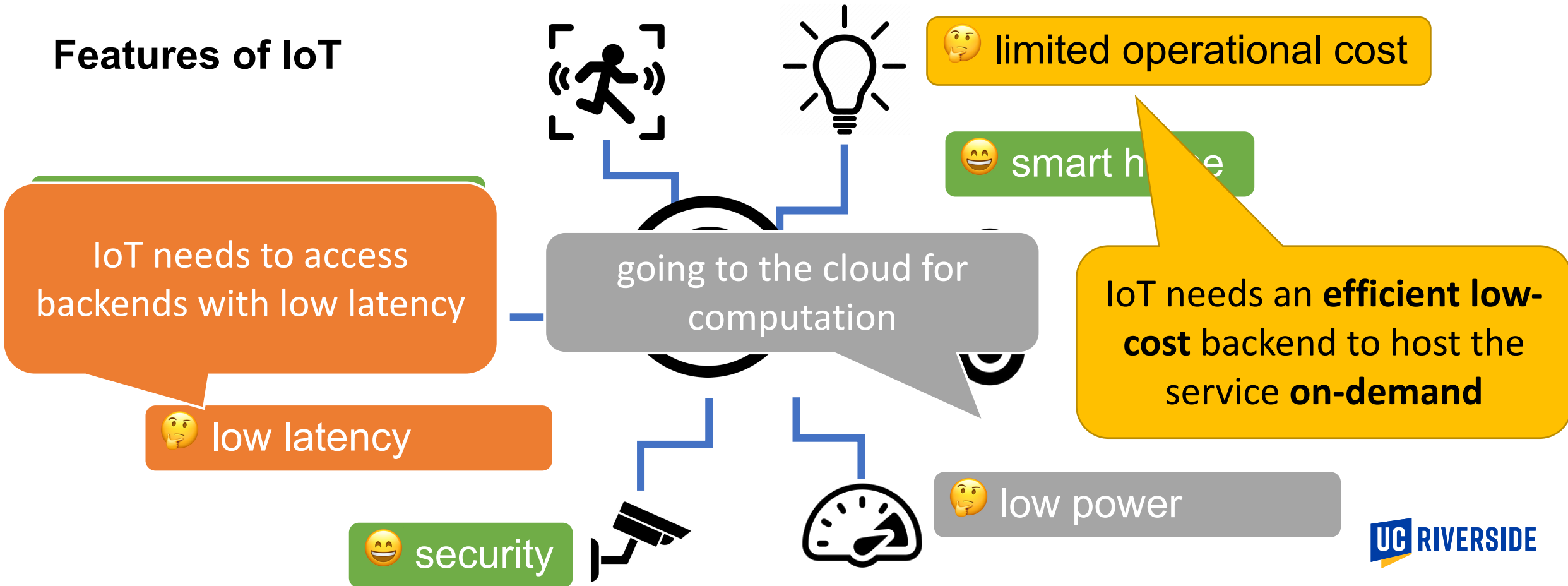
October 26th, 2021

Internet-of-Things (IoT)

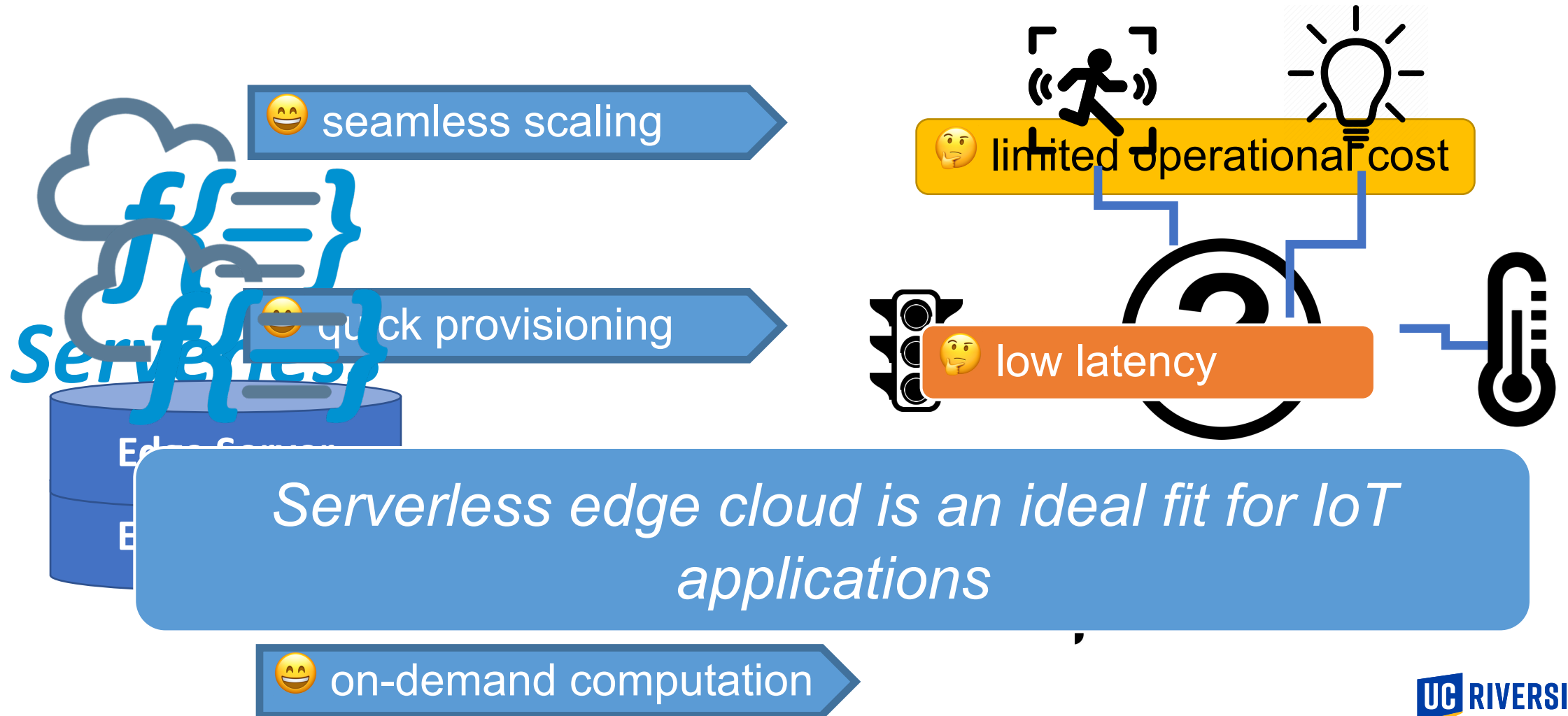
Why IoT?

Build smarter world with connected sensors

Features of IoT



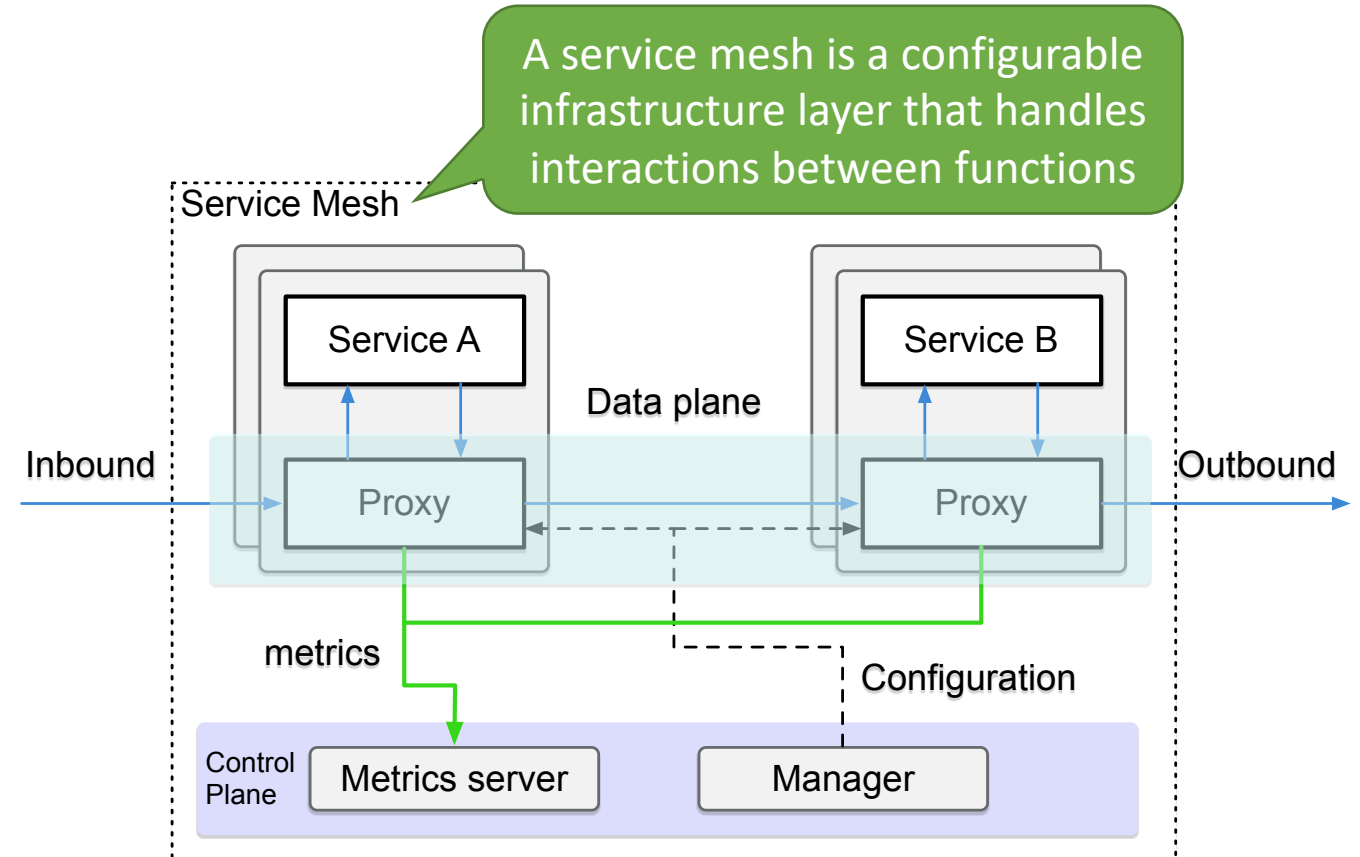
Serverless Edge for IoT Applications



How we build up a serverless edge cloud for IoT

Service mesh for serverless functions

- Managing the service can be challenging when the number of elements increases
 - Use **sidecar proxies** to build up a service mesh: **decoupled** from service instances
- Main functions of sidecar proxy
 - Control plane: **monitoring**
 - Data plane: **routing, load balancing**

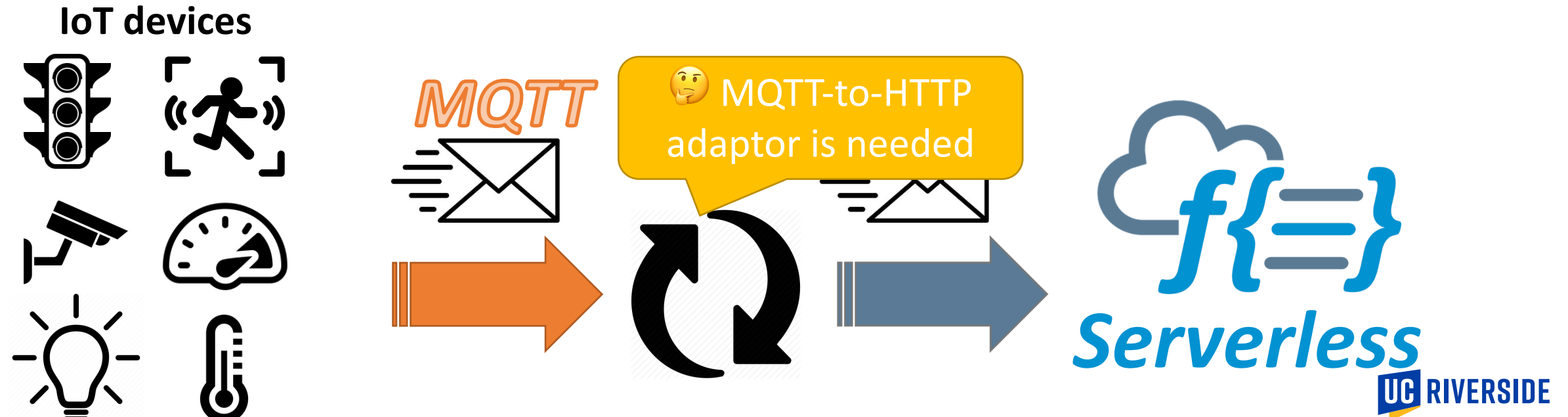


How we build up a serverless edge cloud for IoT

Protocol adaptor: MQTT to HTTP

Serverless frameworks are HTTP-oriented

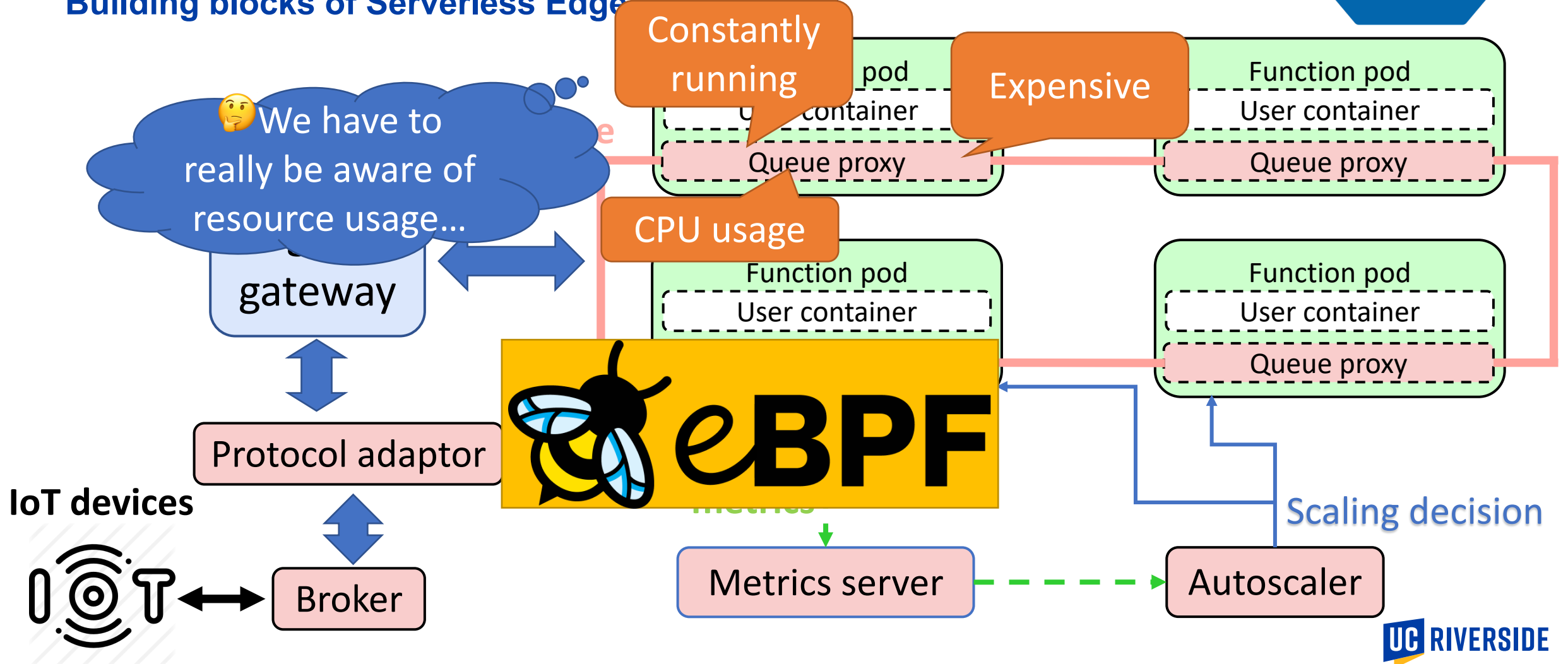
IoT devices adopt **lightweight** MQTT protocol to reduce bandwidth & save power





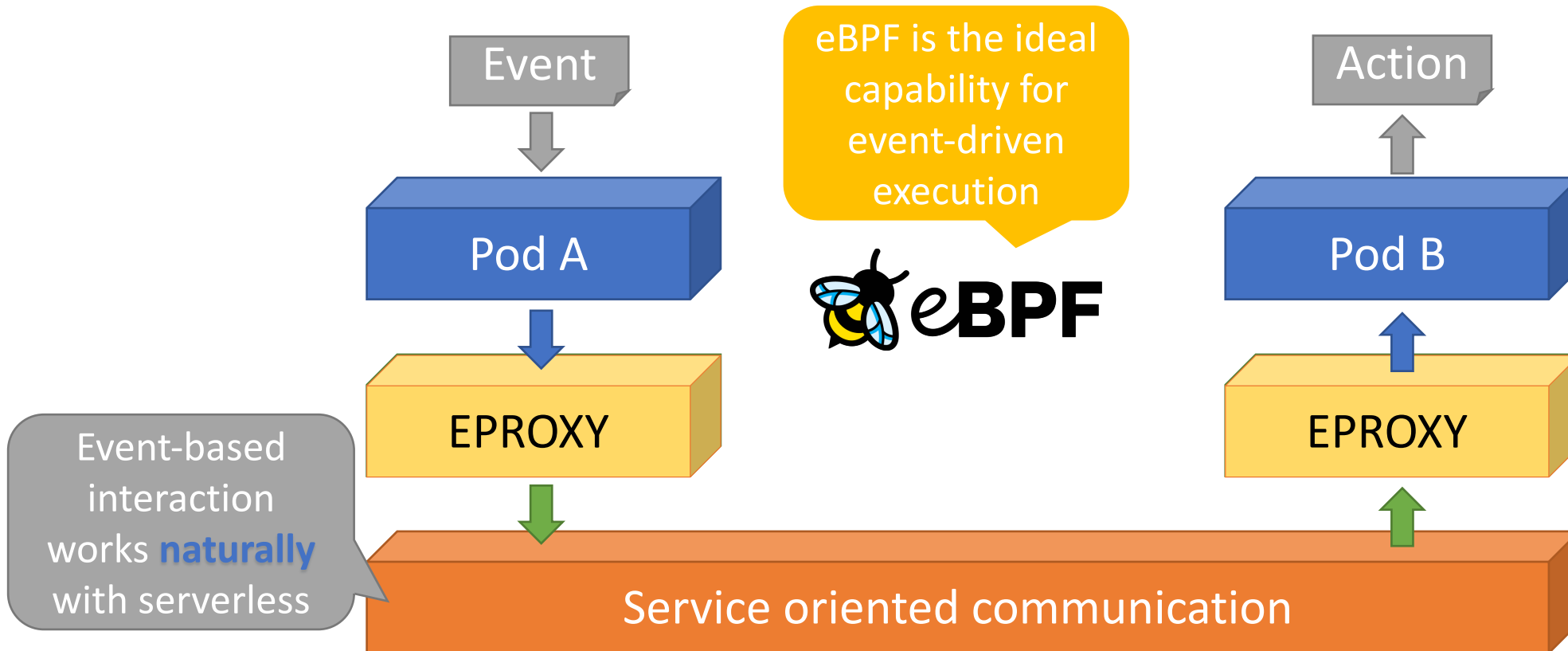
Existing approach and its limitations

Building blocks of Serverless Edge Cloud for IoT



Enhancement: Event-driven Interaction via eBPF

Event-driven proxy (EPROXY)

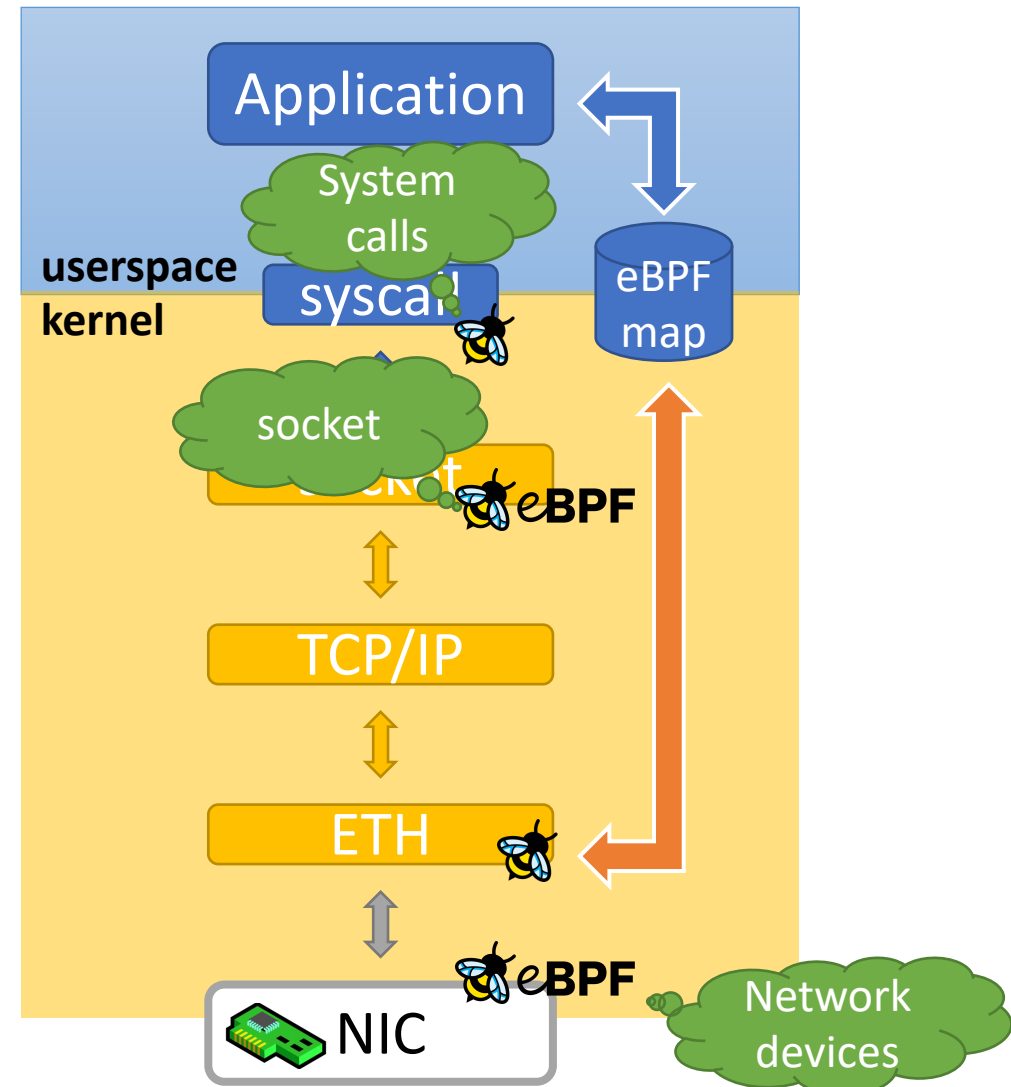


Enhancement: Event-driven Interaction via eBPF

Features of eBPF

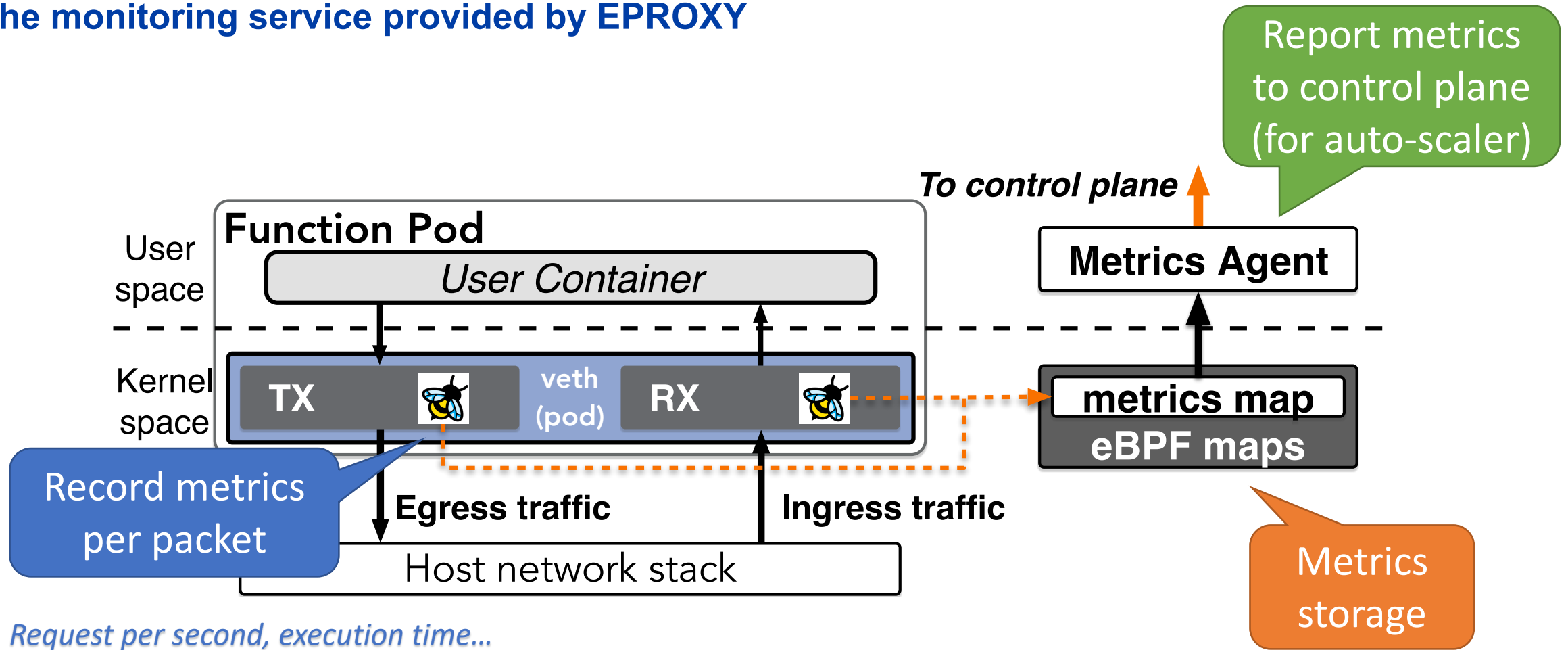
- **In-kernel execution**
- naturally **event-driven**
- **Various hook points in kernel**
 - Used for packet processing, packet filtering, traffic monitoring
- **Userspace-kernel interaction**
 - eBPF Maps
- **Limitations**
 - run to completion
 - limited instructions in a single program

The eBPF code needs to be carefully written by the developer



Enhancement: Event-driven Interaction via eBPF

The monitoring service provided by EPROXY





MQTT Broker & MQTT-to-HTTP Adaptor

- We use **Apache Mosquitto** as the MQTT broker
 - direct the data flow from the IoT sensors to the serverless function chains
 - It can be horizontally scaled by Kubernetes based on traffic rate
- We use **Apache Camel middleware** as adaptor
 - Support MQTT based event message to be processed in HTTP based microservice chains
 - Send the converted message to function pod directly

Overall evaluation

Experiment setup

Cluster setup

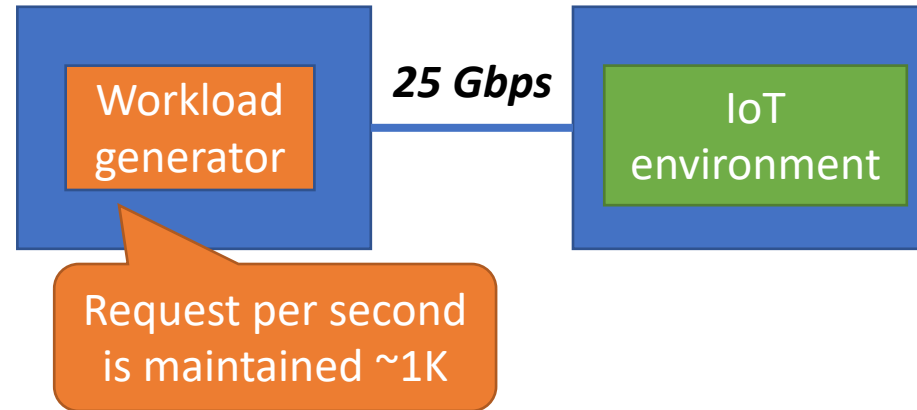
2 nodes connected by 25 Gbps link

Two Protocol models:

HTTP vs. MQTT

Two different sidecar proxies

Queue proxy vs. Eproxy



CPU overhead breakdown

CPU usage of queue proxy is very close to the user-container!

Undesirable in a resource-constrained environment

Components	User container	Queue proxy	Adapter	Broker	Other	Total
HTTP-QPROXY	6.53	7.07	NULL	NULL	1.50	15.1
HTTP-EPROXY	6.07	NULL	NULL	NULL	1.92	7.99
MQTT-QPROXY	6.59	6.19	1.92	0.83	1.24	16.77
MQTT-EPROXY	5.88	NULL	1.77	0.88	1.45	9.98

Using MQTT introduces slight extra overhead

~50% Reduction of CPU by using EPROXY

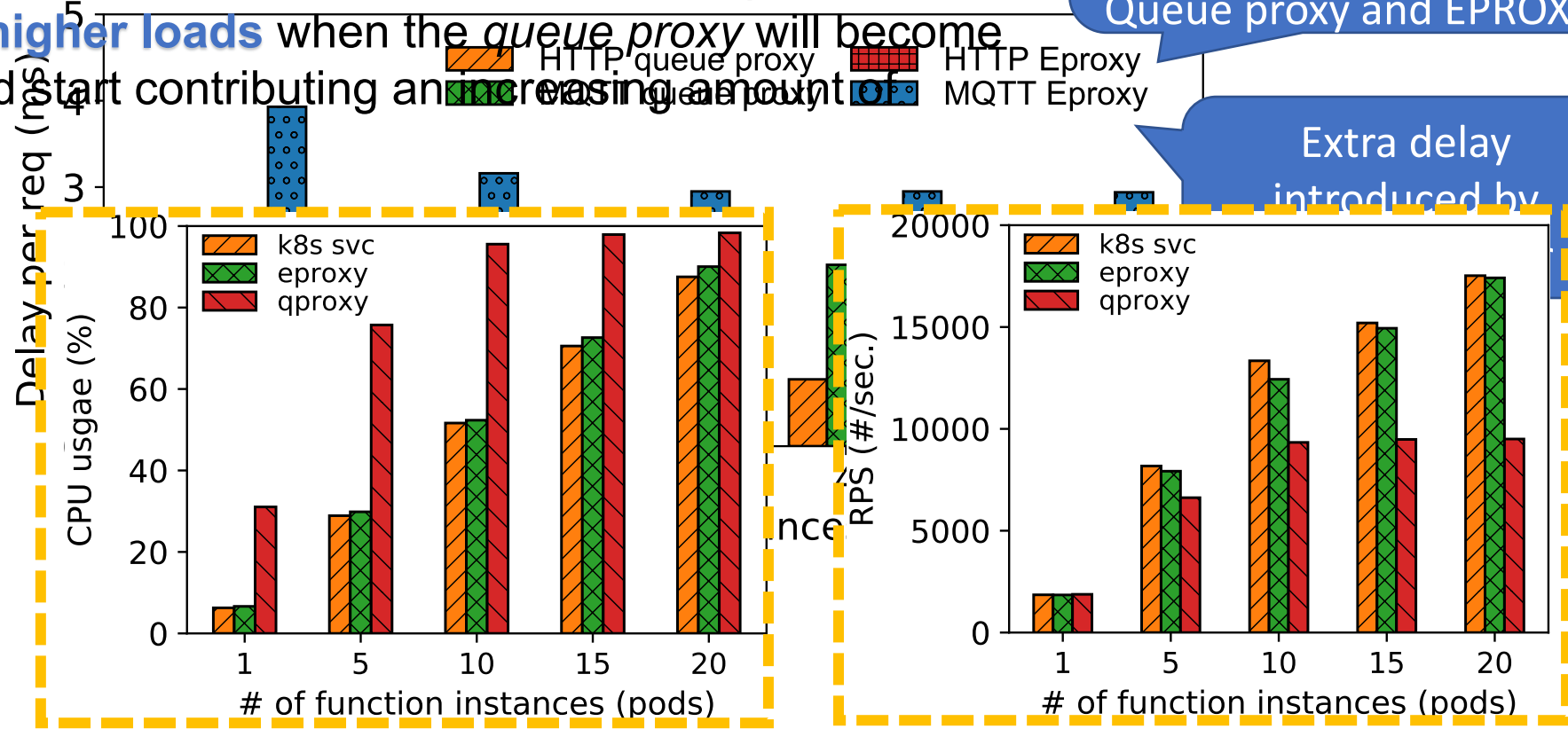
CPU usage and request processing delay

We use apache benchmark (HTTP traffic) to stress different configured systems to compare performance

The CPU usage reduction with the EPROXY can help considerably **at higher loads** when the *queue proxy* will become a **bottleneck** and start contributing an **increasing amount of** queue delay

MQTT mode adds extra latency compared to HTTP mode for both the Queue proxy and EPROXY

Extra delay introduced by



Conclusion & Future/in-progress work

Lightweight eBPF-based protocol adaptor

An eBPF-based event-driven dataplane

Accurate traffic load predictor

reduce the resource usage and improve performance

Address cold start and improve QoS

A desirable serverless edge environment for IoT applications