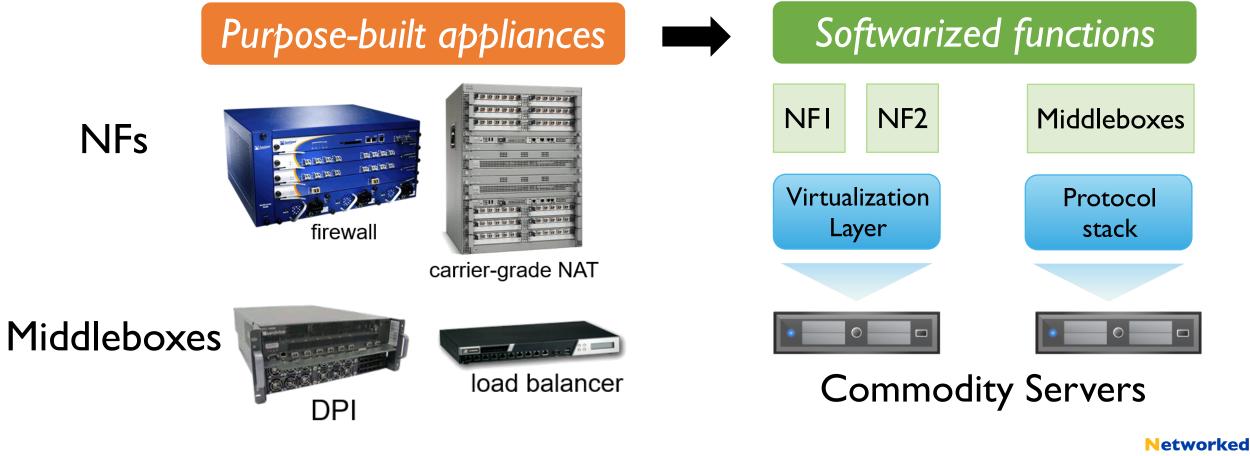
MiddleNet: A High-Performance, Lightweight, Unified NFV and Middlebox Framework

Ziteng Zeng, Leslie Monis, **Shixiong Qi**, K. K. Ramakrishnan University of California, Riverside

Emerging Trend of NFV and Middlebox

Softwarization of networks

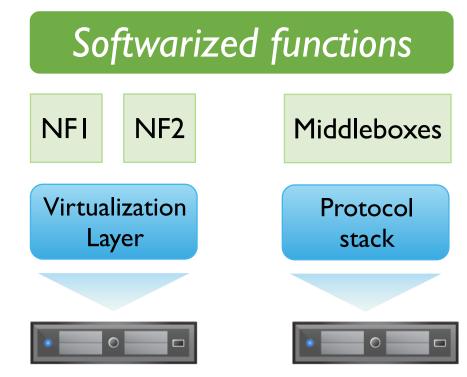


Systems Group

Emerging Trend of NFV and Middlebox

Distinction between the NFV and Middlebox

| | NFV | Middlebox |
|----------------------|----------------------------------|---------------------------------|
| Operating layer | L2/L3 | L4/L7 |
| Requirements | Full line rate | Full functionality |
| Dependencies | Kernel-bypass, zero-copy | Kernel protocol stack |
| Framework example | OpenNetVM, ClickOS, NetMap | mOS, microboxes, StackMap |



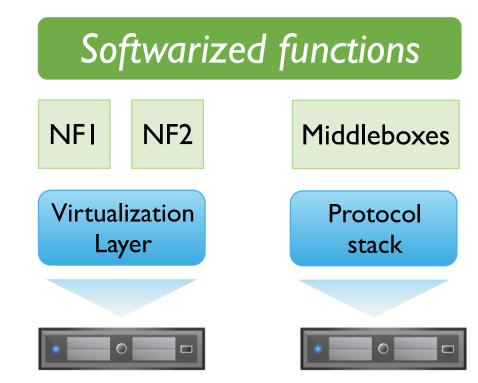
Commodity Servers

Networked Systems Group

Emerging Trend of NFV and Middlebox

Distinction between the NFV and Middlebox

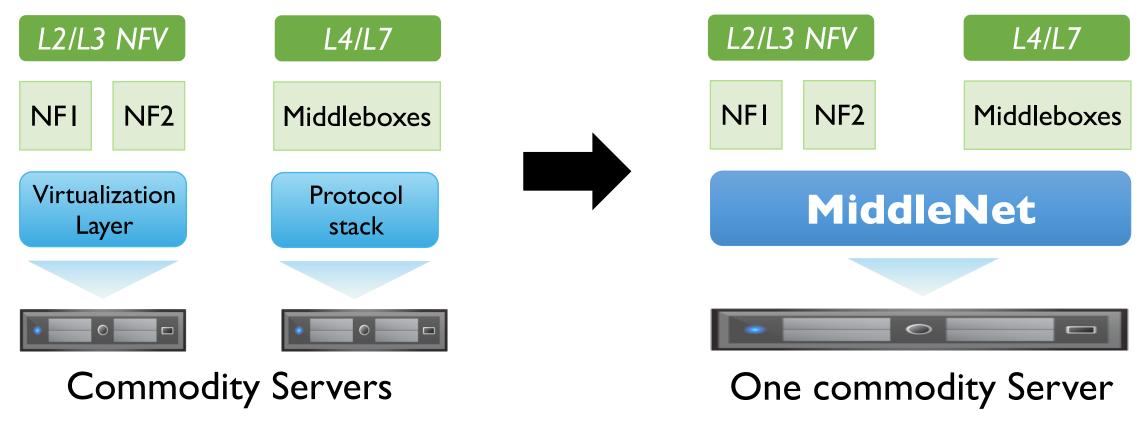
L2/L3 NFs and L4/L7 middleboxes continue to be handled by **distinct** platforms on **different** nodes.



Commodity Servers

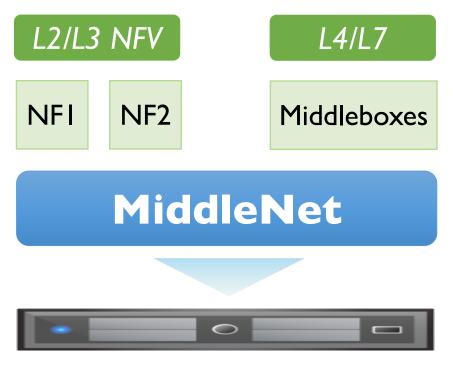
Networked Systems Group

Unifying L2/L3 NFV and L4/L7 Middlebox





Unifying L2/L3 NFV and L4/L7 Middlebox

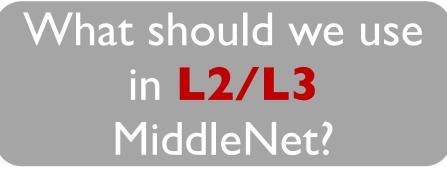


One commodity Server

- What is the best way to build L2/L3 NFV?
- What is the best way to build L4/L7 Middleboxes?
- How to build a unified environment without performance loss?



- Features of L2/L3 NFV
 - less emphasis on having a full-function protocol stack
 - bump-in-the-wire capability
- Kernel-bypass & Zero-copy packet delivery
 - Option-I:AF_XDP^[1] and SKMSG^[4] in eBPF
 - Naturally supported in Linux
 - Event-driven but has receive livelock^[2] issue
 - Option-2: DPDK's PMD and RTE ring^[3]
 - High Performance but Costly in Resources
 - Typically cannot use Kernel Protocol Stack



- [2] J. C. Mogul and K. K. Ramakrishnan, "Eliminating receive livelock in an interrupt-driven kernel," ACM Transactions on Computer Systems, 1997.
- [3] W. Zhang et al, "Opennetvm: A platform for high performance network service chains," HotMiddlebox '16.
- [4] "BPF_PROG_TYPE_SK_MSG", https://access.redhat.com/documentation/en-us/red_hat_enterprise_linux/8/html/
- configuring_and_managing_networking/assembly_understanding-the-ebpf-features-in-rhel_configuring-and-managing-networking

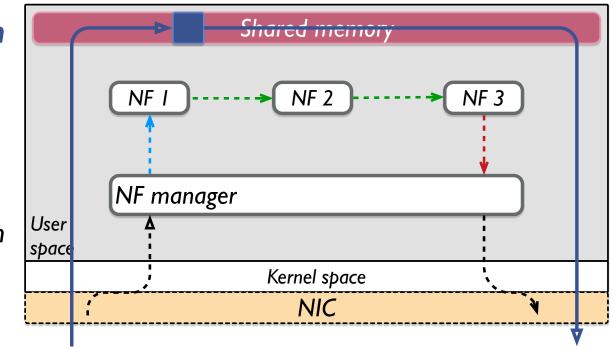


^[1] AF_XDP, https://www.kernel.org/doc/html/latest/networking/af xdp.html,.

Common design shared between DPDK and eBPF

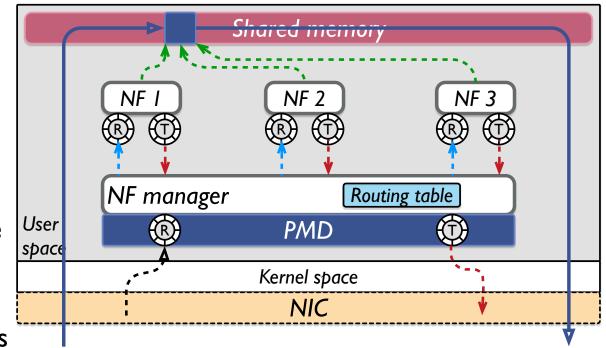
• NF manager

- Mediate the packet delivery to and from the NIC
- **Notify** the NF to process packets
- Chained Functionality
 - Functions are often chained
 - Need high speed inter-function communication
 - **Zero-copy** packet delivery within the chain
 - Lock-free ownership transfer
 - Multiple readers, **single** writer



DPDK-based solution

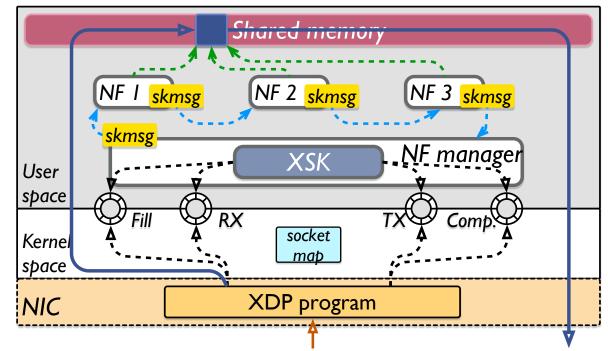
- Kernel bypass DPDK
 - Poll Mode Driver (PMD)
 - Constantly poll the RX ring to retrieve arriving packets
- Messaging within the chain DPDK
 - DPDK's RTE rings (RX/TX)
 - The NF **polls** its RX ring to retrieve arriving packets
- Great performance but occupies CPU cores
 - NFVnice^[1] can help mitigate these overheads by sharing a CPU core across multiple NFs



eBPF-based solution

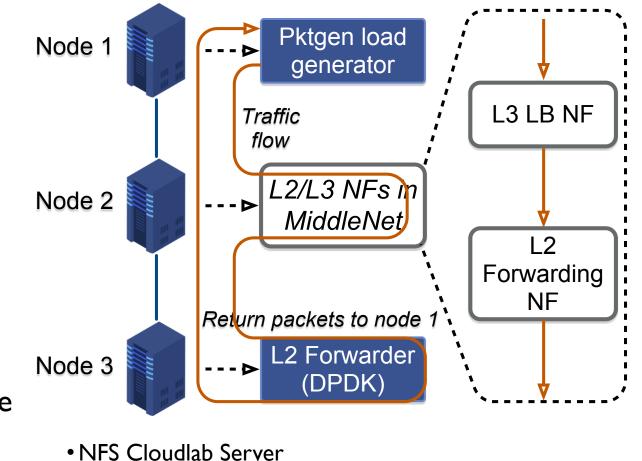
• Kernel bypass - eBPF

- AF_XDP socket (XSK)
 - interact with the kernel to handle RX and TX from/to the NIC
 - Triggered by XDP program in the NIC
- Message channel eBPF
 - eBPF's socket message (SKMSG)
 - eBPF's socket map for routing
 - Packet desc. delivery done by SKMSG
- Event-driven and load-proportional
 - But we need to overcome receive livelock issue



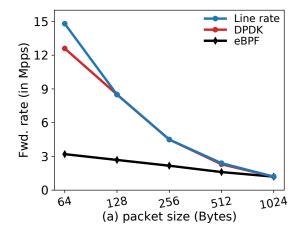
Performance Evaluation of Alternatives

- Ist node
 - Pktgen load generator
- 2nd node (MiddleNet)
 - L3 LB function
 - Updates the IP address
 - L2 forwarding function
 - Updates the MAC address
- 3rd node
 - return the packets back to the I^{st} node

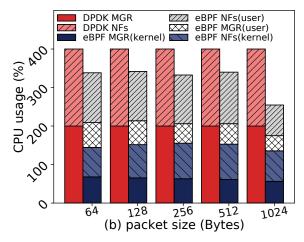


- 40-core CPU
- 192 GB memory
- 10 Gbps NIC

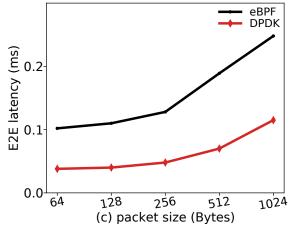
Performance Evaluation



- MLFR(Maximum Loss Free Rate)
 - DPDK: Achieves almost line rate for different packet sizes.
 - eBPF: Far less than DPDK

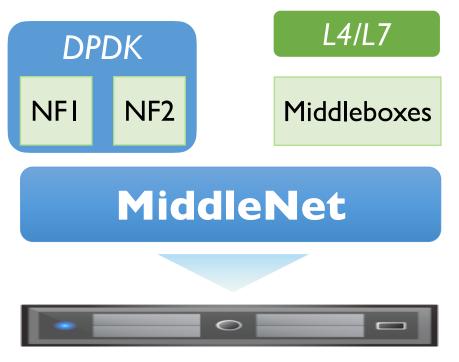


- CPU usage at MLFR
 - DPDK: Constant high CPU usage
 - eBPF: Most CPU time spent in kernel to handle interrupts



- End-to-end latency
 - DPDK achieves 2× improvement compared to eBPF

Unifying L2/L3 NFV and L4/L7 Middlebox



One commodity Server

• What is the best way to build L2/L3 NFV?

• DPDK

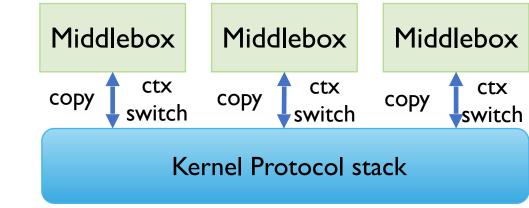
- What is the best way to build L4/L7 Middleboxes?
- How to build a unified environment without performance loss?



- Features of L4/L7 Middlebox
 - depend on a full-function protocol stack
- User-space protocol stack
 - Combined with kernel-bypass
 - High performance
 - mTCP^[1], Microboxes^[2]
 - Protocol support is still not complete
- Kernel protocol stack
 - full-function, robust and proven
 - but incurs data copy & context switch

Overheads accumulate with a chain of middleboxes



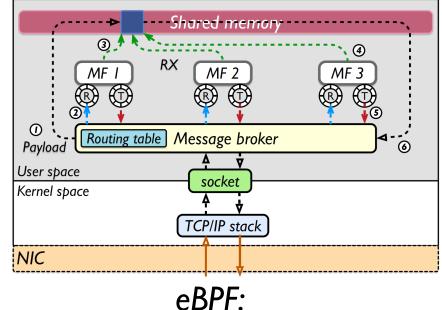


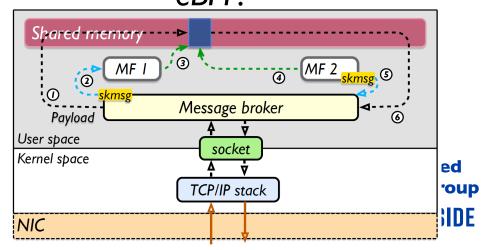


Optimization on a chain of middleboxes

- #I: Consolidate kernel stack processing
 - **One** data copy & context switch whether for DPDK or eBPF alternative
- #2: Zero-copy function chain communication
 - Just like the L2/L3 NFV design option
- Adaptive batching for SKMSG
 - Read multiple (up to a limit) packet descriptors available in the socket buffer at once
 - Reduce the total number of interrupts through batching
 - Mitigate overload behavior
- Designs: DPDK, eBPF, monolithic kernel (NGINX) baseline

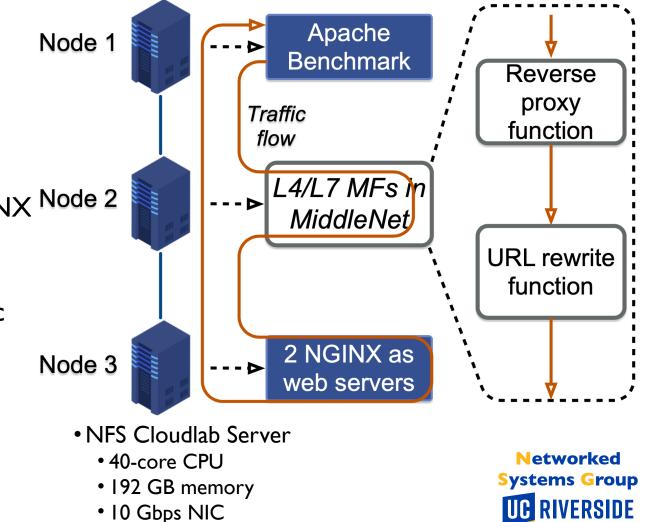
DPDK:



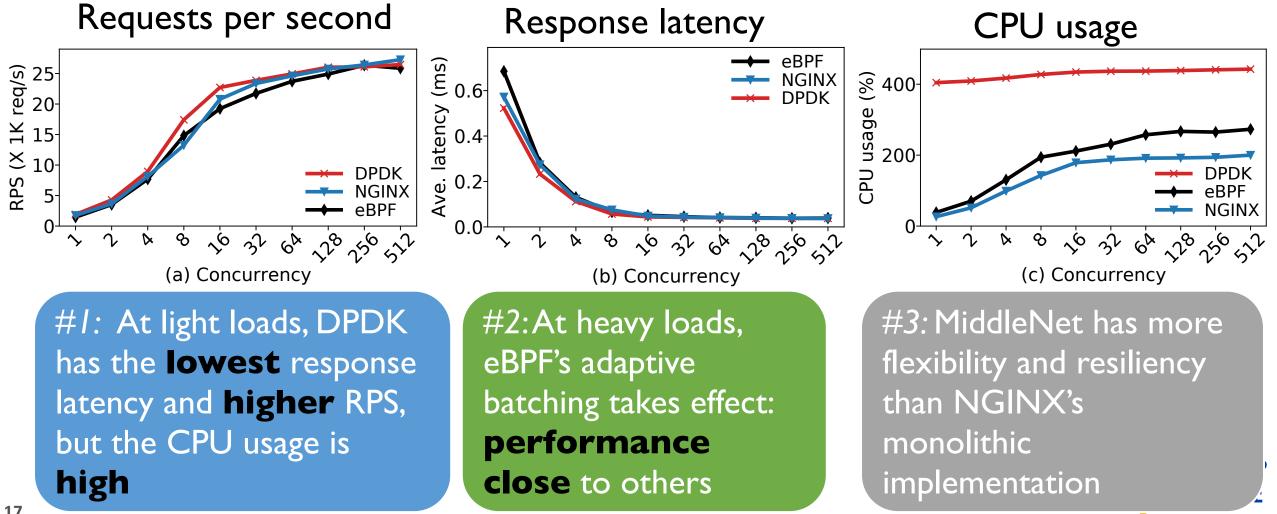


Performance Evaluation of Alternatives

- Ist node
 - Apache Benchmark
- 2nd node (L4/L7 MiddleNet)
 - Reverse proxy function
 - Balances the load between the 2 NGINX Node 2 web server backends on 3rd node
 - URL rewrite function
 - Helps to perform redirection for static websites
- 3rd node
 - 2 NGINX web servers

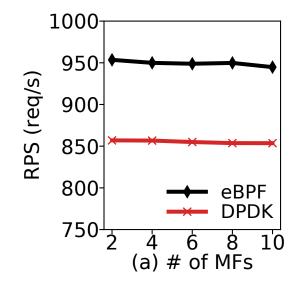


Performance Evaluation of Alternatives

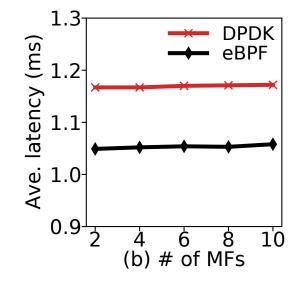


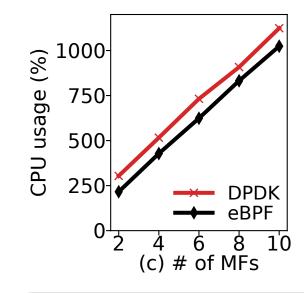
* Each MF runs a prime number generation function based on the sieve-of-Atkin algorithm

Performance Evaluation with CPU-intensive middleboxes (MFs)



#1: Both DPDK and eBPF show good scalability as the chain scales

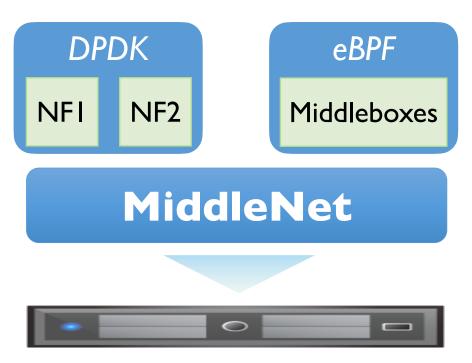




#2: eBPF has **better** performance and **less** CPU usage with CPUintensive middleboxes

#3: DPDK's polling **contends** with CPUintensive middleboxes

Unifying L2/L3 NFV and L4/L7 Middlebox



One commodity Server

• What is the best way to build L2/L3 NFV?

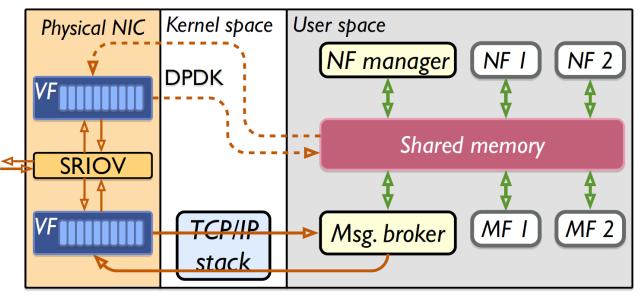
• DPDK

- What is the best way to build L4/L7 Middleboxes?
 - eBPF
- How to build a unified environment without performance loss?



A Unified Design Based on SR-IOV

- Virtual Functions (VFs) on the NIC
 - Share NIC among VFs
 - VF has direct acess to physical resources
 - Separate VFs for L2/L3 and L4/L7 MiddleNet
 - Dedicted queue for each VF
- Flow Bifurcation mechanism^[1]
 - Available on SR-IOV NIC
 - Splitting the traffic within the NIC
 - State-dependent flow processing
 - Packet classification based on IP 5 tuples (source/destination IPs, source/ destination ports, protocol)

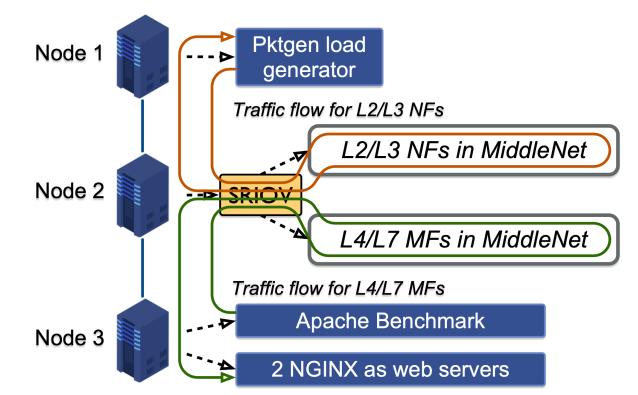


A Unified Design Based on SR-IOV

Performance Evaluation

- Ist node (mainly for L2/L3)
 - Pktgen load generator
 - sending rate is kept at MLFR
- 2nd node

- L4/L7 MiddleNet (eBPF)
- L2/L3 MiddleNet (DPDK)
- 3rd node (mainly for L4/L7)
 - Apache Benchmark (concurrency: 256)
 - 2 NGINX web servers

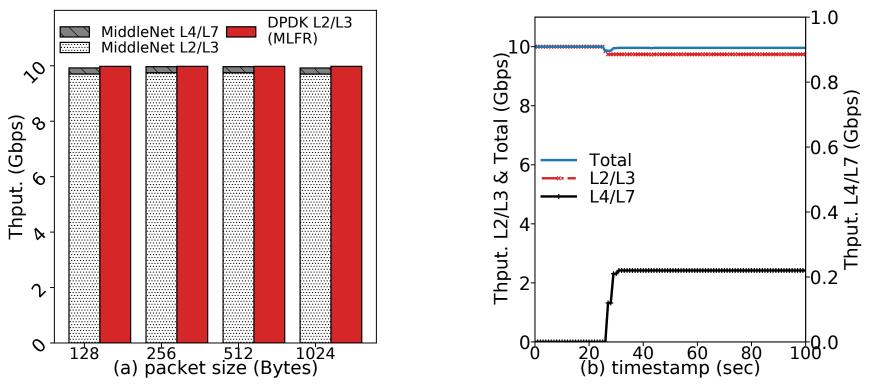


- NFS Cloudlab Server
 - 40-core CPU
 - 192 GB memory
 - 10 Gbps NIC



A Unified Design Based on SR-IOV

Performance Evaluation



The aggregate throughput is close to line rate
negligible performance loss with SR-IOV

Conclusion

- MiddleNet Unifies L2/L3 NFV with DPDK & L4/L7 middleboxes with eBPF
 - Best of each world: DPDK's high performance & eBPF's resource efficiency
- MiddleNet leverages shared memory to support high performance
 - High performance, full function L2/L3 and L4/L7 function chains
- MiddleNet creates a unified environment with SR-IOV
 - negligible performance loss
 - Support both L2/L3 NFV and L4/L7 middlebox on the same node